QA Report:

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| **Bugs** | **Solutions** |
| Animal not moving to clicked location | fixed bugged code, works as intended |
| Infinite spawning sheep/sheep spawn not working | Fixed, but now sheep invisible |
| Index out of range | No solution found yet |

Statement:

This development cycle there has been some major bugs related to coding, such as sheep not spawning and the index not working as intended. Some of these bugs have been solved with debugging but others remain unfixed. For testing we tested how fast the sheep moved and were spawned, as well as the speed of each of the three animal types; small, medium, and large.